

WHAT IS CLAIMED IS:

1. A method for facilitating a test person to identify a test program item in server test, the method comprising writing a plurality of basic first databases into a memory of each of a plurality of clients wherein each first database comprises  
5 comparative data between a plurality of test program names and a plurality of test programs, and a window picture and a color of each test program, causing the test person to couple the clients to the server for testing the server, and causing each client to perform steps of:
  - providing a window by each client for permitting the test person to select a  
10 test program to be tested;
  - reading the test program and a window picture and a color thereof from each first database in the memory based on the selected test program on the window;
  - showing the window picture and the color on a position on the window  
15 corresponding to the test program name;
  - causing the server to run the test program at the client;
  - causing the client to receive a test finish signal sent from the server after the server has finished the running of the test program;
  - reading a next test program and a window picture and a color thereof from  
20 each first database in the memory; and
  - showing the window picture and the color of the next test program on a position on the window corresponding to the next test program name.
2. The method of claim 1, wherein the client further comprises a basic second database having comparative data between a plurality of client names and a  
25 client IP (Internet protocol) so that when the test person couples the clients to the server for testing the server, each client will provide a window for permitting the test person to input a client name, read a corresponding IP from the second

database in the memory based on an input client name, show the IP on a corresponding position on the window, and cause the server to run the test program at the client based on the IP.

3. The method of claim 2, wherein the window comprises a client name field for permitting a test person to input a client name, a client IP field, a dialog box containing a plurality of option buttons of test program, a plurality of fields of test item and techniques, a test launch button, a set default gateway button, and a ping server button for detecting a remote computer.
4. The method of claim 3, wherein in response to coupling the clients to the server for testing the server, each client searches comparative data between the client names and the client IP in the memory based on an input client name for finding a matched IP, writes the matched IP into a register, and shows the matched IP on the client IP field of the window.
5. The method of claim 4, wherein in response to coupling the clients to the server for testing the server, each client searches comparative data between the test program names and the test programs in the memory based on a selected test program item for finding a matched test program item, writes the matched test program item into the register, reads a corresponding color and a window picture from the memory based on the selected test program item, and shows the corresponding color and the corresponding window picture on the dialog box and one side of the dialog box respectively so that it is possible of giving prominence to the selected test program item by means of the corresponding color and the corresponding window picture.
6. The method of claim 5, wherein the window of each client further comprises a remote run dialog box including a plurality of client numbers and a plurality of commands so that the test person can select one of the client numbers and one of the commands by clicking by operating the client, and operate any of other

remote clients for causing the remote client to run the selected command based on the IP.